

## CAMP FACILITY FEES AND GENERAL INFORMATION

Camp Durant	Building / Facility	In-Council Unit	Out-of-Council Unit	Corporate Rate
	General Use (Campsites)	No Charge	\$4 per person per night	\$6 per person per night
	Staff Cabins	\$20 per cabin per night	\$30 per cabin per night	\$40 per cabin per night
	Administration Building	\$20 per day	\$40 per day	\$60 per day
	Health Lodge	\$20 per day	\$40 per day	\$60 per day
	Grand Lodge - Dining Hall(\$)	\$150 per day	\$250 per day	\$500 per day
	Grand Lodge - Kitchen (\$)	\$150 day	\$250 per day	\$500 per day
	Grand Lodge - Museum	\$20 per day	\$40 per day	\$60 per day
	Aquatics Center	\$20 per day	\$40 per day	\$60 per day
	* Canoes, Rowboats, Kayaks	\$20 per day	\$30 per day	\$40 per day
	* Waterfront	\$20 per day	\$40 per day	\$50 per day
	Handicraft Porch	No Charge	No Charge	No charge
	Womack STEM Center	\$20 per day	\$40 per day	\$60 per day
	* Archery Range - <i>reference shooting sports manual</i>	\$25 per day	\$35 per day	\$50 per day
	* Rifle/BB Range - <i>reference shooting sports manual</i>	\$25 per day	\$35 per day	\$50 per day
	* Shotgun Range - <i>reference shooting sports manual</i>	\$25 per day	\$35 per day	\$50 per day
	Armstrong Shelter	No Charge	\$10 per day	\$20 per day
	Trailblazer Shelter	No Charge	\$10 per day	\$20 per day
	Scoutcraft Area	No Charge	No Charge	No Charge
	Chapel Area	No Charge	No Charge	No Charge
Ecology Building	\$20 per day	\$40 per day	\$60 per day	
Athletic Field	No Charge	No Charge	No Charge	
Campfire Arena	No Charge	No Charge	No Charge	
Fish Camp	\$20 per day	\$40 per day	\$60 per day	
* Climbing Tower	Refer to Climbing	Refer to Climbing	Refer to Climbing	
* COPE Course	Refer to COPE	Refer to COPE	Refer to COPE	
Sullivan Center - Leadership Conference Area	\$75 per day	\$125 per day	\$250 per day	
Sullivan Center – Classrooms (Red, Yellow, Blue, Green)	\$20 per room/day	\$30 per room/day	\$45 per room/day	
Sullivan Center – Staging Area	\$30 per day	\$45 per day	\$60 per day	
Sullivan Center Kitchen – Must also reserve Conference area	\$30 per day	\$45 per day	\$60 per day	

Camp Reeves	Building / Facility	In-Council Unit	Out-of-Council Unit	Corporate Rate
	General Use (Camping)	No Charge	\$2 per person per night	\$4 per person per night
	Admin Building	\$10 per day	\$20 per day	\$30 per day
	Health Lodge	\$10 per night	\$20 per night	\$25 per night
	McLauren Shelter	No Charge	No Charge	No Charge
	Baden Hall/Quartermaster	\$10 per day	\$20 per day	\$30 per day
	Taws' Cabins	\$25 per night	\$30 per night	\$50 per night
	Chapel	No Charge	No Charge	No Charge

Port-a-lets are NOT provided for general camping other than in field #2. Please call Donathan's to schedule a delivery. 910.245.3583.  
Cost for rental and/or cleaning of Field 2 unit is the responsibility of the unit.

### ADDITIONAL INFORMATION:

RESERVE PROGRAM AREAS ONLY FOR DAY IN USE  
(charges apply for multiple days)

**CAMPING:** Check-out on Sunday is 11:00am.  
Additional charges apply after that time.

PLEASE CONFIRM YOUR NUMBER OF CAMPERS  
PRIOR TO YOUR RESERVATION DATE.

Reservations should be made online at:  
<http://ocscouts.org/reservations>

Questions should be emailed to:  
[support@ocscouts.org](mailto:support@ocscouts.org)

### CERTIFICATIONS REQUIRED:

**Shooting Sports:** RSO plus NRA Instructors or NCS Directors in the required ratio for the program in use.

**Archery:** US Archery Association, BSA Range Master

**Waterfront:** CPR, First Aid (all activities), Paddle Craft Safety, Safety Afloat, Safe Swim, Water Rescue, Lifeguards: 1/8 Cub Scouts, 1/10 all other age groups.

**Cope/Climbing:** Level II (NCS Director) plus qualified instructors in the ratio of 1:6 for program at height.

Certifications will be verified prior to issuing keys to any program area.

### SHOOTING RESOURCES AVAILABLE:

.22LR Rifles and .22LR Pistols, 12ga and 20ga Shotguns, variety of bows & arrows. Cleaning supplies are furnished for all equipment. Verify any special requests with the Ranger before making reservations.

Units are required to furnish their own ammunition, targets, clays.

Return ALL equipment cleaned and in proper order.  
Notify ranger of any equipment in need of repair.